

# ZOMBIE X

V 0.6

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## BANOV AREA



## **1.0 DOCUMENT INTENTION**

**THIS DOCUMENT IS INTENDED TO PROVIDE SOME GUIDELINES FOR GENERAL EMERGENCY BEHAVIOUS IN AND AROUND BANOV / ZOMBIEX.**

**IF ANY ACTUAL REAL-LIFE BANOV EXISTS THEN THIS DOCUMENT SHOULD NOT BE USED.**

## **2.0 EXPECTED BEHAVIOUR**

**THERE WILL BE NO POLICING GOVERNMENT IN PLACE DURING THE COURSE OF THE VIRUS.**

**WHEN VICTIMS ARE MADE, THE VICTIM IS ALLOWED TO APPEAL TO THE LOCAL ADMINISTRATOR FOR PROSECUTION OF THE PERPETRATOR FOR AN UNLAWFUL CRIME, IF SO PROVEN. EVIDENCE IS EXPECTED TO BE HANDED OVER TO THE ADMINISTRATOR.**

**ALL MURDERS ARE RECORDED AND YOUR REPUTATION WILL DETERIORATE. IN THE ULTIMATE SHOW-DOWN YOU MIGHT BE HUNTED DUE TO SAID REPUTATION. WANTED BOARDS WILL BE UPDATED REGULARLY.**

**ZOMBIEX THRIVES ON TEAMWORK AND COMMITMENT.**

**A PLAYER TOWN CAN BE ESTABLISHED AND TRADING IS PREFERRED. BUILDINGS CAN BE PLACED ANYWHERE. INVADING HOMES CAN BE DONE, BUT WILL DAMAGE REPUTATION OVERALL.**

## **3.0 TREATMENT OF THE Z VIRUS**

**THERE ARE WAYS TO CURE YOURSELF FROM THE Z VIRUS BUT TIME IS OF THE ESSENCE.**

**YOU WILL BE FEVERISH, YOUR SIGHT WILL BE AFFECTED, VOMITING AND OVER TIME YOU WILL TURN. TO PREVENT THIS FROM HAPPENING YOU NEED:**

- HAVE A POWERED MICROSCOPE, THERE ARE SOME STATIC SCOPES LOCATED AROUND BANOV**
- AN INFECTED BRAIN AND A BAG OF YOUR BLOODTYPE AND A PETRIDISH,**
- A SYRINGE**

### **3.1 OTHER ILLNESSES – COMMON COLD**

**YOU WILL SNEEZE AND HAVE A RUNNING NOSE. STAY WARM, TAKE VITAMINS AND TETRACYCLINE. AVOID INFECTING OTHERS BY WEARING A FACE MASK.**

### **3.2 OTHER ILLNESSES – CHOLERA**

**YOU WILL FEEL FEVER AND MIGHT VOMIT. TREAT THIS WITH VITAMINS AND TETRACYCLINE. AVOID CHOLERA BY DRINKING CLEAN WATER.**

### **3.3 OTHER ILLNESSES – INFLUENZA**

**YOU WILL BE COUGHING WHILE FEELING HOT. TAKE MORE MULTIVITAMINS AND / OR TETRACYCLINE. STAY WARM. AVOID INFLUENZA BY KEEPING IN TOUCH WITH THE VITAMINS.**

### **3.4 OTHER ILLNESSES – SALMONELLA**

**SALMONELLA CAUSES VOMITING. TAKE IN THE CASE OF SALMONELLA CHARCOAL TABLETS AND MULTI**

**VITAMINS. COOKED MEALS WILL PREVENT SALMONELLA. KEEP YOUR CLOTHES CLEAN AT ALL TIME AND WASH YOUR HANDS WHEN DIRTY.**

### **3.5 OTHER ILLNESSES – INFECTIOUS WOUNDS**

**KEEP WOUNDS CLEAN, HAVE ALCOHOLIC TINCTURE READY TO TREAT OPEN WOUNDS AS SOON AS POSSIBLE AS THESE MIGHT CAUSE THE Z VIRUS IF LEFT UNTREATED.**

### **4.0 FOOD & CONSUMABLES**

**NATURE WILL PROVIDE ENOUGH FOOD IN ORDER TO STAY ALIVE IN THE BANOV REGION. FOOD CAN ALSO BE CANNED AND STORED IF YOU HAVE THE EQUIPMENT. THERE ARE FRIDGES YOU CAN POWER UP AND FRESH FOOD CAN BE MAINTAINED AS LONG AS THERE IS A STEADY POWER SUPPLY. SEE FOOD PRESERVATION IN THE MANUAL SECTION.**

**PLANTED PLANTS WILL ROT OVER TIME, BUT NOT THAT FAST.**

### **5.0 STAMINA & WEIGHT ISSUES**

**UNLIKE IN VIDEO GAMES, YOU WILL NOT BE ABLE TO RUN CONTINUOUSLY. WEIGHT WILL WEAR YOU DOWN AND LONG RUNS WILL MAKE YOU TIRED. MAKE SURE YOU BRING ENOUGH ENERGY FOOD AND DRINKS WITH YOU BUT DO NOT LET THEM WEAR YOU DOWN.**

**CARRYING MORE AND MORE ITEMS WILL MAKE YOU LOSE THE POWER TO RUN. IF YOU CARRY TOO MUCH, YOU WILL BUCKLE THROUGH YOUR KNEES AND YOU WON'T BE ABLE TO MOVE AT ALL.**

**TAKE BREAKS AND REST FROM TIME TO TIME BECAUSE YOU WILL GET TIRED. A MORE DETAILED EXPLANATION ON OF THE MOD CONTROLLING THIS IS IN SECTION 5.**

### **6.0 TRANSPORTATION**

**PUBLIC TRANSPORT WILL BE SUSPENDED DURING THE PANDEMIC.**

**ALTERNATIVELY SURVIVORS ROVING THE LAND MIGHT:**

- PICK UP PARTS FOR ASSEMBLY AND / OR REPAIR CARS LEFT AROUND,**
- TOOLS LIKE CAR JACKS AND ENGINE OIL CAN BE LEFT BEHIND TO AID THE PEOPLE LOOKING FOR A VEHICLE**
- FIND A HORSE, TAME IT, GIVE IT RIDE IT**

### **7.0 FIND SHELTER AND HELP**

**SEEK SHELTER WHERE YOU CAN, AVOID DIRECT ZOMBIE CONFRONTATIONS UNLESS YOU ARE WELL TO DO SO. MAKE CONTACT WTH OTHER SURVIVORS AND DO NOT BE AFRAID TO ASK FOR ASSISTANCE.**

## 8.0 'TIS THE SEASON

**THIS SERVER COMES WITH SEASONS. WHEN IT IS WINTER IN REAL LIFE, THEN IT IS WINTER ON THE SERVER. NOT EVERYWHERE THOUGH, AS THE MAP IS BANOV AND BANOV IS A EUROPEAN MAP, EUROPEAN SEASON LIKE TEMPERATURE AND WEATHER SITUATIONS WILL APPLY. SPRING IS SPRING, SUMMER IS SUMMER AND SO ON.**

## 9.0 GAMEPLAY SPECIFIC INFORMATION AND FAQ

01. **HAVING TROUBLE EATING AND DRINKING? REMOVE THE COVER BLOCKING YOUR MOUTH.**
02. **UNABLE TO DROP ITEMS IN YOUR BACKPACK? PUT IT ON THE GROUND OR IN YOUR HANDS FOR EASY ACCESS.**
03. **CHECK YOUR GEAR REGULARLY.**
04. **PLAN A ROUTE BEFOREHAND. BE AWARE THAT ZOMBIES SPAWN ALL OVER THE MAP. NOT ONLY IN TOWNS.**
05. **BE WARY OF MILITARY BASES. DON'T GO IN UNPREPARED.**
06. **ONE SINGLE SHOT CAN DRAW THE ATTENTION OF HORDES OF ZOMBIES AND SURVIVORS ALIKE.**
07. **THIS IS NOT AN EASY SERVER AND TAKES A LONG TIME TO GET SETTLED ON TO. IMAGINA SOMEONE SHOOTING YOU IN THE FACE WHEN YOU FINALLY MADE IT TO WHERE YOU WANTED TO BE... AGAIN, WORK TOGETHER UNLESS YOU HAVE SOME SERIOUS BEEF.**
08. **THE SERVER WILL RESTART TWICE A DAY AT 13:00 AND 01:00 CENTRAL EUROPEAN TIME. AFTER THE RESTART THE IN-GAME TIME IS 05:20.**
09. **FRIDAYS ARE MOD DAYS TO SEE IF I WILL UPDATE / ADD / CHANGE MODS. EXPECT SOME SERVER DOWNTIME.**
10. **WITHOUT LIGHT, STAY OUT OF THE DARK. AT NIGHT THE ZOMBIES COME OUT.**
11. **GETTING SLEEPY? GO LIE DOWN AND TAKE A NAP!**
12. **HAVE A CURE READY BEFORE YOU GET INFECTED. THIS WILL SAFE YOUR LIFE AND ALL UNNECESARY COMPLICATIONS AND ANNOYANCES.**
15. **PHYSICS MATTER. RUNNING UPHILL WILL SLOW YOU DOWN, WALKING THROUGH A BUSH WILL SLOW YOU DOWN. CARRYING A HEAVY LOAD WILL SLOW YOU DOWN. RUNNING UPHILL WITH A HEAVY LOAD? FORGET ABOUT IT. KEEP AN EYE ON HOW MUCH YOU ARE CARRYING AT ALL TIMES.**
14. **WHenever you hear a radio, there might be equipment around. IE, a microscope to create anti-virus or a key duplicator.**
15. **NEED HELP? JUST ASK (DISCORD).**
16. **DON'T FEED THE ALIENS.**

## 10.0 SUPPLEMENT

**Streamers are welcome. Feel free to transmit the gameplay over whatever medium you wish to use. There are ZombieX specific streaming images available.**

**Feel free to advertise. If you like the server give it a thumbs up anywhere you see fit. Get your friends involved, make it a happening man!**

**I could provide a list with all the mods used, but this changes regularly. Please use the dzsa launcher to have a peek. The mods have been tweaked to ZombieX specifics.**

**I would love a community driven server – if you wish to contribute in any way or form let me know.**

**This server is hosted by a professional game host service and contributions are welcome because renting a good DayZ server is not that cheap. follow [this link](#) to donate directly to the server.**

## Manuals

### Drones \_

Unpack the drone when still in box.

Insert the batteries in the drone and drone tablet.

Hold the drone tablet in your hands and link it to the nearby drone.

Press the ignition key on the drone tablet [E].

Increase altitude by pressing the up [Q] stick and decrease the altitude by pressing the down [Z] stick.

Turn right and left with the movement [Mouse Left][Mouse Right] stick and strafe with the strafe [A][D] stick.

Enable night vision mode with the night vision key [N] on the drone tablet.

When finished with the drone press the ignition key [E] again when drone is on the ground to disconnect the drone tablet from the drone.



<https://steamcommunity.com/sharedfiles/filedetails/?id=2988099206>

### Car Maintenance \_

When a car is not running, or not running properly, maintenance is required.

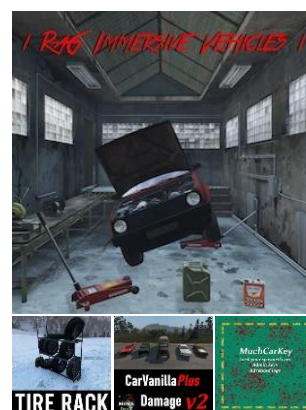
- Use a hydraulic car jack to perform tire repairs.
- Keep a box of engine oil at hand for engine maintenance.
- Keep an eye on the state of the vehicle in general.
- Keep fresh tires ready
- A tire rack is ideal for tire storage

<https://steamcommunity.com/sharedfiles/filedetails/?id=3105330157>

<https://steamcommunity.com/sharedfiles/filedetails/?id=3015212770>

<https://steamcommunity.com/sharedfiles/filedetails/?id=2780278027>

<https://steamcommunity.com/sharedfiles/filedetails/?id=2049002856>



### Food Preservation \_

Food will go bad over time. To help keep your food edible gather salts, large pots and possibly a fridge that can be powered by a car / truck battery or a power generator.

<https://steamcommunity.com/sharedfiles/filedetails/?id=2816603552>

<https://steamcommunity.com/sharedfiles/filedetails/?id=2224213321>



## Base Building

To be able to start building a base you can either combine some sticks with a rope to create some build kits. There is a list of items to make specifically for mods in the Beginner Craft Sheet below.

However, with RAG Basebuilding you will be able to construct a more structured base.

Alternatively, some survivors prefer to go underground. You can start digging your own underground base.

<https://steamcommunity.com/sharedfiles/filedetails/?id=3029439021>

<https://steamcommunity.com/sharedfiles/filedetails/?id=3157695626>



## Stamina and Movement

There is a realistic stamina and movement element on ZombieX at play. When you run a lot, you will get tired. At some point you must have a rest and regain your strength or your legs will give way and you will faint, fall over and be left to the mercy of all the bad things around you.

Also, over time, you will need to sleep. On the inventory screen there is a sleep bar that will tell you and yawning is also a strong indicator.

When moving, bushes will slow you down. Running straight through a large piece of nature you will feel nature working against you. Running on grass, mud, anything not road will slow you down. Running uphill will slow you down – physics.

There are two bars in the lower left corner. The white one is for the weight you are carrying and the orange below that is for your stamina. Keep an eye on these. (personally I do not like having these indicators – so right now use them while they are still there)

<https://steamcommunity.com/sharedfiles/filedetails/?id=2799531123>

<https://steamcommunity.com/sharedfiles/filedetails/?id=2990236173>

<https://steamcommunity.com/sharedfiles/filedetails/?id=3249445824>



## Known locations

### Car Key Grinders \_

- Truck and Bus Service south west of Banovce nad Bebravou

### Microscopes \_

- The Medical Center in the center of Banovce

## Craft Sheet

1 Rope	+	1 Metal Hook	=	1 Sewing Kit
1 Rope	+	1 Bone Hook	=	1 Sewing Kit
1 Screwdriver	+	2 Tanned Leather	=	1 Leather Sewing Kit
1 Large Stone	+	Hammer	=	1 Sharpening Stone
1 Duct Tape	+	1 Epoxy Putty	=	1 Tire Repair Kit
10 Bones	+	1 Alcohol	=	1 Epoxy Putty
6 Rags	+	1 Lard	=	1 Gun Cleaning Kit
6 Rags	+	6 Rags	=	1 Rope
3 Rags	+	1 Epoxy Putty	=	1 Duct Tape
1 Screwdriver	+	1 Pliers	=	1 Electronic Repair Kit
1 Bark	+	1 Wooden Stick	=	1 Hand Drill Kit
16 Nails	+	8 Planks	=	1 Wooden Crate
4 Long Sticks	+	4 Tarp	=	1 Tarp Shelter
10 Nails	+	4 Planks	=	1 Crafting Kit <small>(see RAG BASEBUILDING)</small>
30 Nails	+	1 Sheet Metal	=	1 Tire Rack
60 Nails	+	5 Sheet Metal	=	1 Car Workbench

						RAG BASEBUILDING
4 Logs	+	8 Planks	+	20 Nails	=	Foundation
2 Logs	+	12 Planks	+	35 Nails	=	Wall
2 Logs	+	6 Planks	+	24 Nails	=	Low Wall
1 Log	+	5 Planks	+	5 Nails	=	Pillar
2 Logs	+	10 Planks	+	15 Nails	=	Stairs
2 Logs	+	8 Planks	+	20 Nails	=	Doorframe
		6 Planks	+	10 Nails	=	Door
2 Logs	+	10 Planks	+	20 Nails	=	Hatchframe
		6 Planks	+	10 Nails	=	Hatchdoor
		12 Planks	+	20 Nails	=	Hatchladder
2 Logs	+	12 Planks	+	25 Nails	=	Gateframe
2 Logs	+	12 Planks	+	25 Nails	=	Windowframe
		6 Planks	+	16 Nails	=	Window
		4 Planks	+	10 Nails	=	Window (small)
		10 Planks	+	20 Nails	=	Floor
--- To be updated ---						

						MMG Crafting
10 Planks	+	Handsaw	=	Gun Rack Kit		
45 Nails	+	Gun Rack Kit	=	Gun Rack		
5 Planks	+	50 Nails	=	Wall Shelf		
5 Planks	+	45 Nails	=	Old Table		
10 Planks	+	40 Nails	=	Gun Wall Kit (wood)		
5 Metal Plate	+	40 Nails	=	Gun Wall Kit (metal)		
10 Planks	+	40 Nails	=	Supply Crate Kit		
50 Nails	+	Supply Crate Kit	=	Supply Crate		
5 Planks	+	1 Camo Net	=	Craftable Tent Kit		



# FAN FICTION

Log Entry: Day 1 - Outbreak

Location: **Banovce**

**08:00 AM:** Woke up to sirens blaring outside. Initial thought was an accident or some sort of emergency drill. Turned on the TV, but only static on most channels. Local news was broadcasting an emergency alert - something about a virus outbreak. The anchor looked terrified, urging everyone to stay indoors and lock all doors and windows.

**09:00 AM:** Checked my phone. Dozens of missed calls and messages from friends and family. A few messages mentioned "zombies," but it seemed too surreal to process. Looked out the window and saw a few neighbors frantically packing their cars. Decided to stay put for now.

**10:00 AM:** Power and internet still working, but reports of outages in other parts of the city. Scanned social media and found videos and photos - people attacking each other, eyes vacant and skin gray. Authorities are calling them "infected." Panic is spreading faster than the infection.

**12:00 PM:** Decided to fortify the house. Moved furniture against doors and windows. Filled the bathtub with water, just in case. Managed to reach Mom on the phone. She's safe at her place, for now. Told her to do the same with her doors and windows.

**02:00 PM:** Gunshots heard in the distance. No sign of infected in my immediate area yet, but the news shows them spreading fast. The city is locking down. National Guard is being deployed.

**04:00 PM:** Ran through supplies. Enough food and water for about a week, maybe more if rationed. No weapons apart from a kitchen knife. Considering heading out to find more supplies, but the streets look dangerous. Saw a few infected down the block - they're slow but relentless.

**06:00 PM:** Sunset soon. Everything feels more ominous in the fading light. Talked to some neighbors through the windows; we agreed to watch out for each other. The Jenkins' house was broken into by infected earlier, but they managed to escape to their basement.

**08:00 PM:** Darkness fell. City is eerily quiet except for the occasional distant scream or crash. Tried to get some sleep but it's hard with the anxiety and adrenaline. Keeping the lights off to avoid drawing attention.

**10:00 PM:** Woke up to banging on the front door. Peered through the peephole - a lone infected, staring blankly, clawing at the door. Heart racing. It wandered off after a few minutes, but I know more will come.